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Vocabulary 1 – Photoshop Introduction

1. Pixel – One square of color
2. Layer – Layers are like stacked, transparent sheets of glass on which you can create images. You can see through the transparent areas of a layer to the layers below. You can work on each layer independently.
3. Layer Group - A folder created to drop in layers to organize layers and effects applied.
4. Feathering – The amount of blur applied to the outer edges of a layer.
5. Cut, Copy, and Paste - Remove, duplicate, and apply a segment, layer, group, shape, or text to another layer or area within a layer.
6. FX – Effect applied to a layer, or group. A stroke would be an example.
7. Tolerance – How hard a tool is pressed, exposure or the amount the tool setting is applied.
8. Filters - Actions that enhance or modify an image with special effects (Blur, sharpen, artistic, distort, noise, stylize, texture, etc.)
9. Blending - A series of options for adjusting the way colors appear when one layer overlays another layer.
10. Lasso Tools – A tool that makes freehand selections to cut, copy, or delete segments of pixels.
11. Tool Pallet – The area in which the majority of the tools are located when editing pixels.
12. Resolution - Refers to the number of pixels that describe an image and establish its detail, measured in pixels per inch (ppi).
13. Clipping Mask - An object or group whose shape masks other artwork so that only areas that lie within the shape are visible.
14. Vector Artwork – Artwork composed of lines.
15. Raster Artwork – Artwork composed of pixels.
16. Non-destructive Editing - Using masks and layers so the original image(s) data is not lost.
17. History Panel - A panel that restores the image to a previous state, up to 20 undo steps.
18. Transform - The tool used to scale, rotate, skew, distort, apply perspective, or warp an image or layer.
19. Opacity - A layer's degree of transparency.
20. Stacking or Layer Order - The arrangement of layers top to bottom in the layers panel.